Data+Dataset Types/Semantics Tasks

Visualization Michael SedImair

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Reading

• Munzner, "Visualization Analysis and Design":

Chapter 2+3 (Why+What+How)

- Shneiderman, "The Eyes Have It: A Task by Data Type Taxonomy for Information Visualizations," IEEE Symposium on Visual Languages, 1996
- Heer+Shneiderman, "Interactive Dynamics for Visual Analysis," Communications of the ACM 2012.
- Amar et al., "Low-level components of analytic activity in information visualization," InfoVis 2005.
- Brehmer+Munzer, "A Multi-Level Typology of Abstract Visualization Tasks," InfoVis 2013.

Further Reading

- Schroeder et al, "The Visualization Toolkit: An Object-Oriented Approach to 3D Graphics" (4th ed):
 - Chapter 5 (Basic Data Representation)
- Nielson et al, "Scientific Visualization":
 - Chapter 3 (A Survey of Grid Generation Methodologies and Scientific Visualization Efforts)
- Stevens, "On the Theory of Scales of Measurement," Science, 1946

Data/set types+semantics Tasks

- What Data abstraction
 - Data types
 - categorical, ordinal, quantitative
 - Dataset types
 - Tables
 - Networks/graph (trees)
 - Text / logs
 - Fields
 - Static file vs. dynamic stream
 - Attribute + dataset semantics
 - Spatial vs. non-spatial
 - Temporal vs. non-temporal
 - Keys vs. values
 - Continuous vs. discrete
 - Topology vs. geometry
 - Derived attributes / spaces
- Why+How —Task abstraction

Data types

32	7/16/07 2-High	Medium Box	0.65	7/18/07

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32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
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32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
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96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
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135		4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193		1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

Semantics vs. type

- Semantics: real-world meaning of data
- Type: abstract classification with implications on
 - mathematical operations
 - data structure (how to store)
- Given semantics -- type will follow

Basic variable types

- Physical type
 - Characterized by storage format & machine ops
 - e.g: bool, short, int, float, double, string, ...
- Abstract type
 - Provide descriptions of the data
 - Characterized by methods / attributes
 - May be organized into a hierarchy

Data types

- categorical (nominal) apples, oranges, bananas
- ordered
 - ordinal

e.g. rankings: small, medium, large

- quantitative real numbers
- sequential (interval)
- diverging (ratios)
 well defined zero point

Quantitative

- Q Interval (location of zero arbitrary)
 - Dates: Jan 19; Location: (Lat, Long)
 - Only differences (i.e., intervals) can be compared
- Q Ratio (zero fixed)
 - Measurements: Length, Mass, Temp, ...
 - Origin is meaningful, can measure ratios & proportions
 - Weight A is twice as heavy as weight B
 - doesn't work for dates!

Hierarchies

- possible for any data type
- sometimes strong implicit hierarchies
- e.g. geography:
 - postal code
 - city district
 - city
 - state
 - country
 - continent

Example - Time

- has a strong (implicit) hierarchy:
 - minute
 - hour
 - day
 - week
 - month
- can be seen as ordinal (entries in a diary)
- can be seen as quantitative (timings in a race)
- interval vs. ratio -time-stamp vs. duration

Dataset types

Dataset types

- Tables
- Networks/graph (trees)
- Text / logs
- Fields
- Static file vs. dynamic stream

Tables

- each data **item** in a new row
- each column contains an attribute

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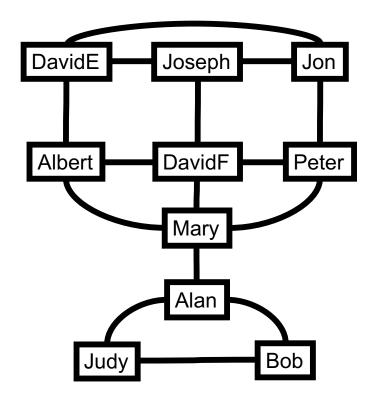
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Networks / graphs

- item = **node**
- link between two items
 edge
- e.g. social network: people + friendships
- both links+nodes can have attributes
- graphs can be represented by 2 tables



Types of graphs

- undirected graph vs. directed graph
 edges do not/do have a direction
- DAG -- directed acyclic graphs
- connected graphs
- planar graphs
- trees -- connected graph with no cycles

Text + logs

- text document: ordered set of words
- document collection
- bag of words
- log files: designed for machine readability

Fields

- really continuous dataset
- specified through grids (connectivity)
- often connected to spatial data

Files vs. streams

- standard: static files
- challenge today: dynamic streams

Attribute + dataset semantics

Attribute+dataset semantics

- Spatial vs. non-spatial
- Temporal vs. non-temporal
- Continuous vs. discrete
- Keys vs. values
- Topology vs. geometry

Spatial vs. non-spatial / abstract

- implications on visual encoding
- spatial
 - geographic information
 - physical simulation
 - medical data (MRI, CT scan etc.)
 - strong constraints on visual layout
- non-spatial / abstract
 - network data
 - financial transactions
 - up to the visualization expert to choose a visual layout

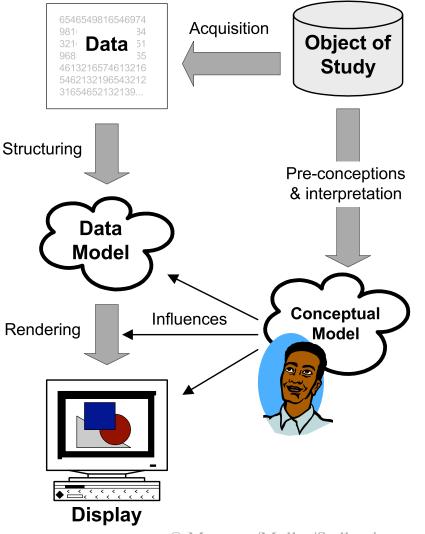
Temporal / time-varying vs. Non-temporal / static

- time has a strong meaning to us as humans
- special consideration for visual encoding
- time has a hierarchy
- time periods/cycles very important
- time-varying: time as quantitative
- time-series: time as ordinal

Continuous vs. discrete

- data is almost always discrete -- we need to store it in discrete memory cells
- it's really how we think about the data
- categorical is always discrete
- quantitative is continuous
- care must be taken when making discrete measurements continuous

Data vs. Conceptual Models



Data vs. Conceptual Models

Data Model: Low-level description of the data

- Set with operations, e.g., floats with +, -, /, *

- Conceptual Model: Mental construction
 - Includes semantics, supports reasoning

Physical Type	Conceptual
1D floats	temperature
3D vector of floats	space

Example

- From data model...
 - 32.5, 54.0, -17.3, ... (floats)
- using conceptual model...
 - Temperature
- to data type
 - Continuous to 4 significant digits (Q)
 - Hot, warm, cold (O)
 - Burned vs. Not burned (N)

Keys vs. values

- databases: key vs. value
- statistics: independent vs. dependent variable or attribute or dimension
- computational science: inputs vs. outputs
- implies a mapping keys → values
- keys used to look up values in a table
- common keys: space + time

High-dimensional vs. multi-dimensional

- stats: high-dim (keys or values)
- physics: multi-dim (mostly about keys)
- implications:
 - multi-dim: two to tens of dimensions
 - high-dim: no constraint, can be thousands of dimensions

Multi-variate (about values)

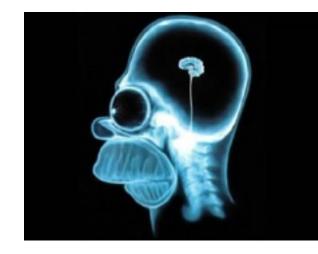
- Number of values per key
 - 1: Univariate
 - 2: Bivariate
 - 3: Trivariate
 - ->3: Hypervariate / Multi-variate

Spatial dimensions (keys)

- 1D: refers to a single 'length' scale (e.g. height)
- 2D: geographical information
- 3D: medical / physics
- time-varying:
 - 1D+time
 - 2D+time
 - 3D+time

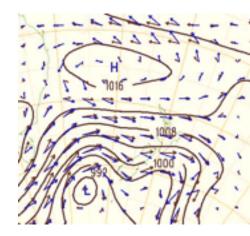
Spatial values

- Scalar data
 - mapping f:Rⁿ \rightarrow R, (x₁,...,x_n) \rightarrow y
 - n independent variables (keys) x_i (1D, 2D, or 3D, +time)
 - value y is just univariate
- Example:
 - MRI data
 - 2D grey-scale image data



Spatial values

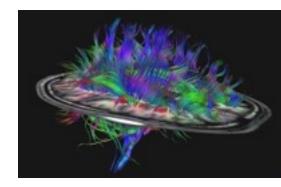
- Vector data
 - mapping f:Rⁿ \rightarrow R^m, (x₁,...,x_n) \rightarrow (y₁,...,y_m)
 - representing direction and magnitude
 - usually m=n
 - Exceptions, e.g., due to projection
- Example:
 - weather map (wind direction)
 - flow around airplane wings



Spatial values

Tensor data

- mapping f:Rⁿ \rightarrow R^m, (x₁,...,x_n) \rightarrow y_{i1,i2,...,ik}
- tensor of level k
- a tensor of level 1 is a vector
- a tensor of level 2 is a matrix, ...
- Example:
 - diffusion-tensor MRI
 - stress-tensor, etc.



Topology vs. geometry

- **Topology** specifies the structure (**connectivity**) of the data
- Geometry specifies the position of the data

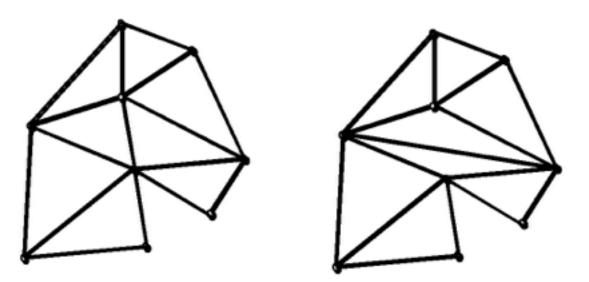
Topology vs. geometry

- In topology, qualitative questions about geometrical structures are the main concern
 - Does it have any holes in it?
 - Is it all connected together?
 - Can it be separated into parts?
- Underground map does not tell you how far one station is from the other, but rather how the lines are connected (topological map)



Topology

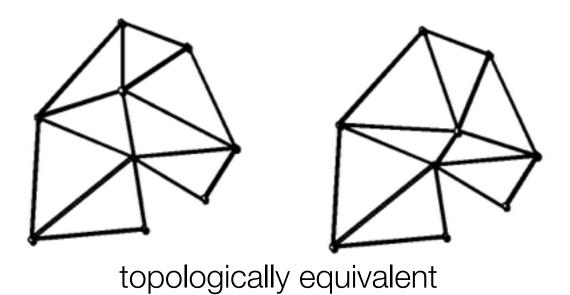
 Properties of datasets that remain unchanged even under different spatial layouts



Same geometry (vertex positions), different topology (connectivity)

Topological equivalence

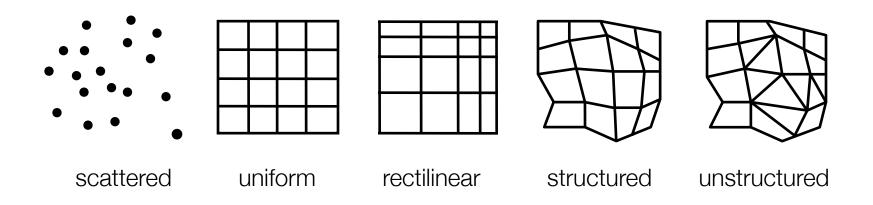
 Things that can be transformed into each other by stretching and squeezing, without tearing or sticking together bits which were previously separated



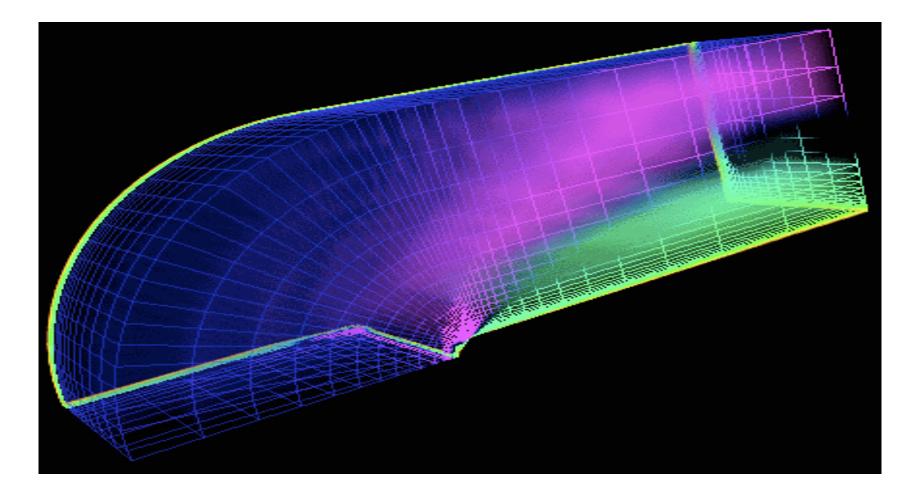
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Grid types

 Grids differ substantially in the cells (basic building blocks) they are constructed from and in the way the topological information is given

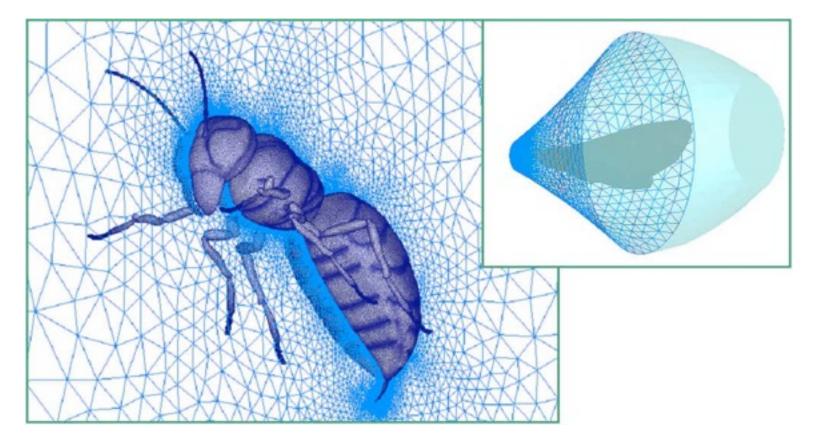


Curvilinear grids



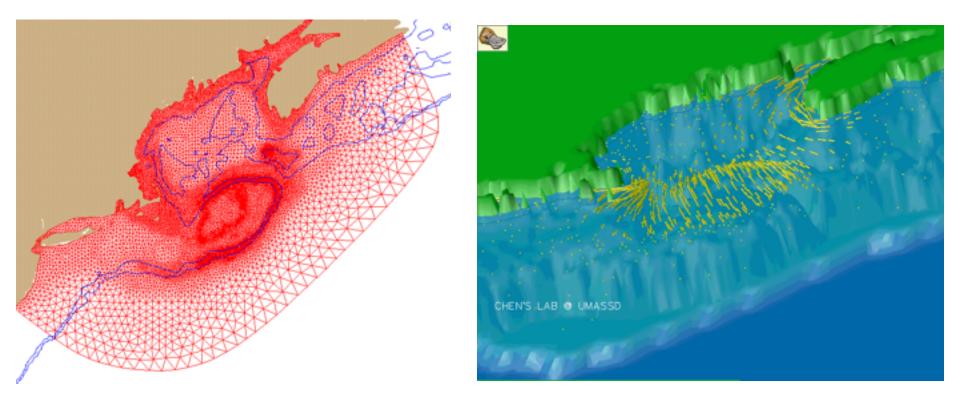
Unstructured grids

• Can be adapted to local features



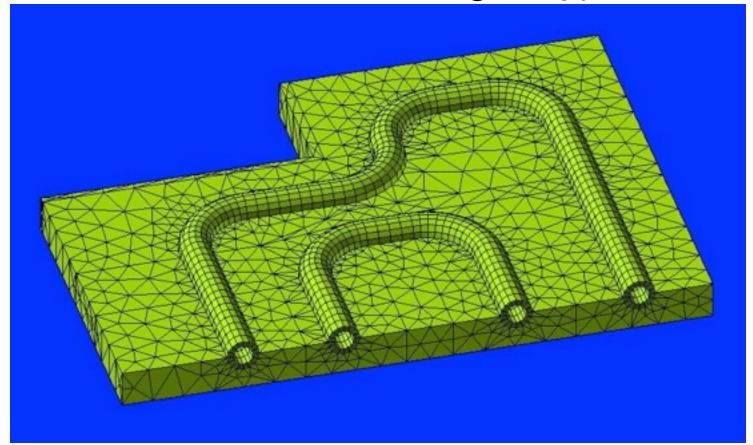
Unstructured grids

• Can be adapted to local features



Hybrid grids

• Combination of different grid types

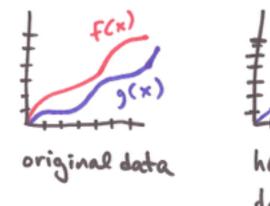


Data/set types+semantics Tasks

- Data abstraction
 - Data types
 - Dataset types
 - Attribute + dataset semantics
 - Derived attributes / spaces
- Task abstraction

Derived attributes

- the norm, not the exception
- necessary for some of the tasks
- simple transformations
- statistical summaries of (lots of) data
- e.g. scagnostics



h(x)

Data/set types+semantics Tasks

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- Why+How Task abstraction

Data/set types+semantics Tasks

- What Data abstraction
- Why + How Task abstraction
 - Shneiderman's Mantra
 - Heer+Shneiderman: Visual Analysis tasks
 - Empirical Study: Amar+Eagan+Stasko
 - Typology: Brehmer + Munzner
 - Why
 - consume / produce
 - search
 - query
 - How
 - introduce
 - encode
 - facet
 - reduce

Task Abstraction

Table 1. Questions for the analysis of conserved syntenic data, with the scale and relationship addressed by each. The scales are: g, genome; c, chromosome; b, block; and f, feature. The relationships are: p, proximity/location; z, size; o, orientation; and s, similarity.

	question		scale				relationship			
		g	С	b	f	p	z	0	\$	
1	Which chromosomes share conserved blocks?	X				X				
2	For one chromosome, how many other chromosomes does it share blocks with?	X	X			X				
3	What is the density of coverage and where are the gaps on: chromosomes? blocks?	X	X	X		X				
4	Where are the blocks: on chromosomes? around a specific location on a chromosome?	X	X			X				
5	What are the sizes and locations of other genomic features near a block?		X			X	X			
6	How large are the blocks?		X				X			
7	Do neighboring blocks go to the same: chromosomes? relative location on a chromosome?	X	X			X				
8	Are the orientations matched or inverted for: block pairs? feature pairs?		X	X				X		
9	Do the orientations match for pairs of: neighboring blocks? features within a block?		X	X				X		
10	Are similarity scores alike: with respect to neighboring blocks? within a block?		X	X					X	
11	Are the paired features within a block contiguous?			X		X				
12	How large is a feature relative to other genes within a block?			X			X			
13	What are the sizes, locations, and names of features within a block?			X		X	X			
14	What are the differences between individual nucleotides of feature pairs?				X				X	

Shneiderman's Mantra

Task Abstraction

- **Overview**: Gain an overview of the entire collection
- **Zoom**: Zoom in on items of interest
- Filter: filter out uninteresting items
- **Details-on-demand**: Select an item or group and get details when needed
- **Relate**: View relationships among items
- **History**: Keep a history of actions to support undo, replay, and progressive refinement
- **Extract**: Allow extraction of sub-collections and of the query parameters

Shneiderman's Visual Information Seeking Mantra

[Shneiderman, 1996]

Overview first, zoom and filter, then details-on-demand

There are many visual design guidelines but the basic principle might be summarized as the Visual Information Socking Mantra:

Overview first, zoom and filter, then details-on-demand Overview first, zoom and filter, then details-on-demand



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Heer+Shneiderman: Visual analysis tasks

Taxonomy of interactive dynamics for visual analysis.

Visualize data by choosing visual encodings.						
Filter out data to focus on relevant items. Sort items to expose patterns.						
						Derive values or models from source data.
Select items to highlight, filter, or manipulate them.						
Navigate to examine high-level patterns and low-level detail.						
Coordinate views for linked, multidimensional exploration.						
Organize multiple windows and workspaces.						
Record analysis histories for revisitation, review, and sharing.						
Annotate patterns to document findings.						
Share views and annotations to enable collaboration.						
Guide users through analysis tasks or stories.						

Empirical Study: Amar+Eagan+Stasko

Task Abstraction

4 AN ANALYTIC TASK TAXONOMY

The ten tasks from the affinity diagramming analysis are:

- Retrieve Value
- Filter
- Compute Derived Value
- Find Extremum
- Sort
- Determine Range
- Characterize Distribution
- Find Anomalies
- Cluster
- Correlate

[Amar, Eagan, & Stasko, 2005]

Examples:

- Order the cars by weight.
- Rank the cereals by calories.

1) Filter: Find data that satisfies conditions
2) Find Extremum: Find data with extreme values
3) Sort: Rank data according to some metric
4) Determine Range: Find span of data values
5) Find Anomalies: Find data with unexpected / extreme values

[[]Amar, Eagan, & Stasko, 2005]

Examples:

- What Kellogg's cereals have high fiber?
- What comedies have won awards?
- Which funds underperformed the SP-500?

[Amar, Eagan, & Stasko, 2005]

1) Filter: Find data that satisfies conditions
2) Find Extremum: Find data with extreme values
3) Sort: Rank data according to some metric
4) Determine Range: Find span of data values
5) Find Anomalies: Find data with unexpected / extreme values

Examples:

 Are there exceptions to the relationship between horsepower and acceleration?

- Are there any outliers in protein?

[Amar, Eagan, & Stasko, 2005]

1) Filter: Find data that satisfies conditions
2) Find Extremum: Find data with extreme values
3) Sort: Rank data according to some metric
4) Determine Range: Find span of data values
5) Find Anomalies: Find data with unexpected / extreme values

Typology: **Why?** Brehmer + Munzner

[Brehmer+Munzner, 2013]

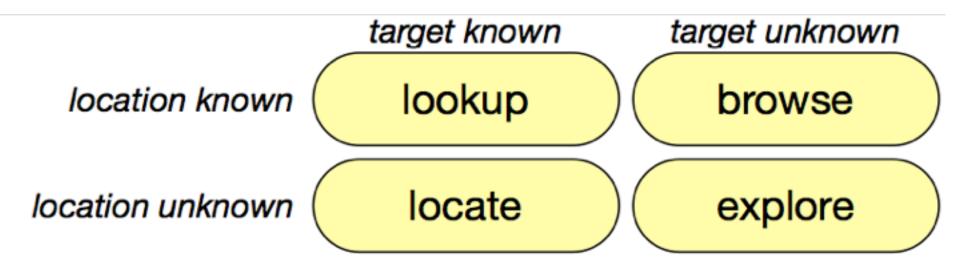
Why (Tasks!)

- Munzner has a hierarchy of
 - high-level: consume / produce
 - mid-level: search
 - low-level: query

Consume vs. produce

- Produce
 - help the user produce vis!
- Consume (most common)
 - present
 - not just static (e.g. interactive graphics in newspapers / NY Times)
 - discover
 - generation / verification of hypothesis
 - enjoy
 - "casual" vis
 - e.g. Name Voyager (http://www.babynamewizard.com/voyager)

Search



Query

- identify
 - refers to a single target
- compare
 - refers to two or multiple targets
- summarize
 - refers to whole set of targets

Typology: **How?** Brehmer + Munzner

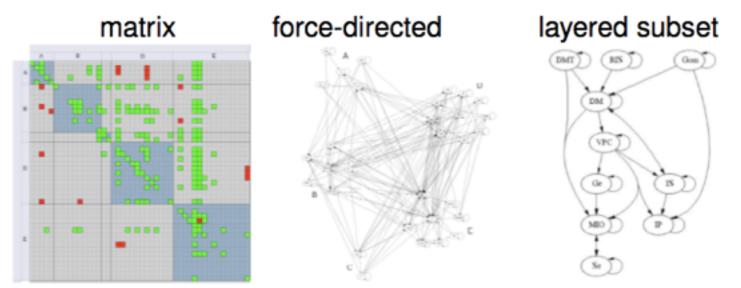
[Brehmer+Munzner, 2013]

How (what interactions enable the tasks)?

- Munzner considers these categories of how to interact with visualizations:
 - encode
 - manipulate
 - introduce

Encode

- through channels and marks
- e.g. color, shapes, size, position etc.
- e.g. different visual encodings of a graph:



[van Ham, Using Multilevel Call Matrices in Large Software Projects. InfoVis03 http://www.win.tue.nl/~fvham/DL/callmatrix.pdf]

© Munzner/Möller/Sedlmair

Manipulate

- Similar to existing taxonomies:
 - select
 - navigate
 - arrange
 - change
 - filter
 - aggregate

Introduce

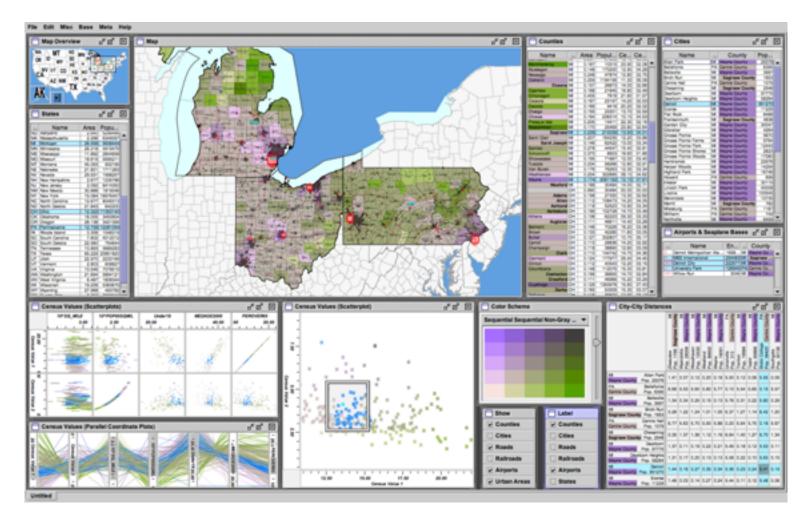
- annotate
 - with text label etc. (classification)
 - acts as a new attribute
- import
 - new data items to be loaded
- derive
- record
 - screenshots, bookmarks, parameter settings, logs, etc.
 - graphical / use history
 - analytical provenance!



How to use views?

- partition (side-by-side, simultaneously)
- superimpose (multiple layers)
- change (layout, encoding --> interaction)
- select (demarcation, highlighting)
- coordinate (brushing+linking, linking views)

Partition



Linking (coordinate)



How to reduce?

- reduce (increase) number of elements shown
 - filter
 - aggregate
 - navigate (alter viewpoint, e.g. zooming, detail-on-demand)
 - embed in a single view (focus+context)

Embed — fisheye lens

